



## Toontown Offline - Active Contributions List

---

[Overview](#)

[Explanation](#)

[General Guidelines](#)

[Submission Guidelines](#)

[How to Contribute](#)

[3D Assets](#)

[Active](#)

[2D Assets](#)

[Music](#)

[Programming](#)



**Last Updated: September 17th, 2020**



## Toontown Offline - Active Contributions List

---

### Overview

#### ➤ Explanation

- Toontown Offline is the midway point between an entirely closed project, and an open-source community project. For years, we've accepted contributions from community members who aren't necessarily on our team. We've received all kinds of contributions, from 2D Art, 3D Art, Music- and even programming!
- The purpose of this document is to detail what contributions to the Toontown Offline Project are, what you should expect, and what we expect.
- There are two types of contributions you can make to our project- **active** and **passive**. Active contributions are those we are currently seeking. You will find a list of all active contributions below. Passive contributions are everything and anything- they are what **you** wish to contribute to the project. They can be anything you desire. A new character model to add to a Transformation Magic Word? A new prop to use in the Prop Generator? A random music track that you're not sure fits anywhere in particular, but want to submit anyway? Go right ahead. Even if we're not actively seeking it, feel free to submit any and all contributions you'd like.

#### ➤ General Guidelines

- By submitting a contribution, you are giving Toontown Offline your express permission to use your work in our game in whatever way we see fit. Don't get us wrong though- we aren't robots like The Cogs. After submitting a contribution request, we will reach out to you and, if interested, will discuss in detail how we plan to use your contribution in the game. We have previously, and intend to continue working with our contributors to implement their content in the best way both parties see fit. This is not a one-sided process, **everyone's** voice matters.
- Regardless of whether we decide to use your contribution or not, we will contact you to inform you of our decision. There are a plethora of reasons why we may not use your contribution. It may not meet our standards of quality, or we simply aren't interested in adding it to the game. There are times where it can be difficult to find exactly how to implement certain pieces of content, even if we really do love them.
- If we use your contribution, you will be listed as an official contributor for Toontown Offline on our website and in our in-game credits. You will also have a role on our Discord Server. If for whatever reason your contribution is then removed at a later date, you will remain credited.



## Toontown Offline - Active Contributions List

---

### ➤ Submission Guidelines

- We don't have any strict guidelines when it comes to submitting contributions. If you have any questions, don't hesitate to contact our Team Members with your inquiry on our Discord Server. You will be referred to the individual who is best suited to speak with you about your contributions.
- All contributions made to Toontown Offline must be family-friendly. If you're looking for where "the line" is for what kind of content you can and cannot submit, then refer to our two gun props in-game using the Prop Generator. This is the edgiest content we will allow in Toontown Offline.
- On Toontown Offline, we aim for an artstyle that resembles as close to Disney's as possible. There are a few exceptions from time to time, but we generally try to stick to their style. This goes for 2D Art, 3D Art, and Music. Please try to aim for Disney's style as much as possible. High-quality contributions may be heavily downscaled for game use in order for us to follow this style.
- These are the preferred file formats we expect when receiving contributions:
  - 3D Art - .mb (Maya 2016-2019)
  - 2D Art - .psd, .ai (Photoshop, Illustrator)
  - Music - .mid, .ogg (Any software)
  - Programming - .py (Any software)



## Toontown Offline - Active Contributions List

---

### ➤ How to Contribute

- We don't have an official form you have to fill out when submitting a contribution. Just simply make it clear in your submission what it is you are requesting to contribute, how you think it should be implemented into the game, and any other information regarding it you wish to include.
- Shoot us an email over at [support@ttoffline.com](mailto:support@ttoffline.com), or contact one of our team members personally via Discord.



## Toontown Offline - Active Contributions List

---

### 3D Assets

We are actively seeking 3D Art Contributions. Please note that if something is marked with **(MORE INFO)**, then you will need to inquire with us for more details regarding a particular piece.

#### ➤ Active

- Anime Cog Bosses Animations (MORE INFO)
- Beta Donald's Dock Tweaks (MORE INFO)
- Seek Out Scrooge 3D Assets (MORE INFO)
  - Environments
  - Props
  - Character Models
  - Character Rigging/Animation



## Toontown Offline - Active Contributions List

---

### 2D Assets

We are not actively seeking 2D Art Contributions, but you can still submit a contribution request. If we like your idea, we'll add it!



## Toontown Offline - Active Contributions List

---

### Music

We are not actively seeking Music Contributions, but you can still submit a contribution request. If we like your idea, we'll add it!



## Toontown Offline - Active Contributions List

---

### Programming

We are not actively seeking Programming Contributions, but you can still submit a contribution request. If we like your idea, we'll add it!